



## Event Policies

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### **Ethics & Conduct**

All the following constitute grounds for expulsion from the event without refund:

- Violating any federal, state, or local laws, facility rules or convention policies
- Failure to comply with the instructions of KCGameOn Event Staff or security personnel
- Using anything in a threatening or destructive manner against person or property
- Endangering the safety of oneself or others
- Threatening, stealing, cheating or harassing others
- Failure to conduct oneself in a mature manner

If you experience or witness any of the above, please seek out KCGameOn Event Staff or KCGameOn Security to report the incident.

### **No Harassment Policy**

KCGameOn is dedicated to providing a harassment-free event experience for everyone, regardless of gender, sexual orientation, disability, physical appearance, body size, race, religion, or affiliation. We do not tolerate harassment of event participants in any form. Event participants violating these rules may be sanctioned or expelled without refund at the discretion of KCGameOn management. If you need to report an issue you may do so by visiting the Customer Service or KCGameOn staff.

### **Advertising**

There is no flyer-ing, poster-ing, or "show billing" of any kind in or around any of the event grounds, including the hotels. If caught, you may be asked to leave the event and have your badge/ticket revoked without refund.

### **Security**

Security is provided by a professional security firm and may include off-duty law enforcement personnel, security guards and KCGameOn staff. All security personnel serve to ensure the safety and well being of everyone. Please show them the respect they deserve. Failure to comply with the directives issued by uniformed security and staff may result in immediate expulsion without refund.

### **Costumes & Weapons**

Weapons and items that appear to be weapons are not allowed at KCGameOn. Self-defense, recreational and utility items such as knives, tazers, pepper spray, BB guns, cap guns, air-soft



weapons, paintball guns, water guns, martial arts weaponry, including wooden practice weapons, etc, are not welcome, even if it is lawful to own and carry them in other public places. Off duty security, law-enforcement and military personnel are not allowed to bring their weapons to KCGameOn. Items resembling futuristic weapons, fantasy weapons and non-projectile boffer weapons may be allowed provided they are not handled in a careless, threatening or destructive manner against persons or property.

Questionable items can be brought to the Registration/Operations Desk in the convention center during operating hours to be checked for compliance with this policy. Some events may provide exceptions to this policy under strict circumstances defined by that event. Items purchased in the Exhibit Hall/raffles that violate this policy must be wrapped and immediately removed from the convention premises.

20th & 21st century uniforms may not be worn as costumes. These include any uniform that can be construed as a military uniform from any country or a uniform worn in an official capacity, such as security guard, police officer, deputy, fire marshal, paramedic, etc. Active duty military personnel are permitted to wear their government-issued uniforms.

KCGameOn Event Staff or security personnel may inspect any item or costume at any time during the convention. Failure to comply with these policies and/or the instructions of KCGameOn Event Staff or security personnel may result in immediate removal from the convention without refund. If you have any questions about these policies, please contact [KCGameOn Customer Service](#) before the convention or visit the Operations Desk in the convention center during operating hours.

## **Event Spaces**

KCGameOn reserves the right to clear each room after an event. Attendees will not be allowed to remain in the room for the next event.

Items cannot be stored in event spaces. If found, items may be moved or discarded.

## **Lost & Found**

The KCGameOn Operations Desk will serve as the center for lost and found items during the convention. Unclaimed property will be turned over to the KCGameOn Event staff at the close of the convention. You can help protect your belongings by including identification tags with mobile phone numbers in wallets, purses, backpacks and other loose items. Labeling belongings helps us attempt to return recovered items to their rightful owners.



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## Registration Information

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### Registration

Registration is when attendees can purchase badges and event tickets for KCGameOn Events through our online registration system. During Pre-Registration, tickets can be purchased for a discounted price. During Event Registration, event tickets are available for purchase. When Pre-Registration ends, ticket prices increase. Onsite Registration opens at the convention center that Saturday at noon when KCGameOn officially begins and lasts through the end of the show. Specific dates, prices and other information can be found on our [Registration](#) page.

### Payment

We accept Visa, MasterCard, Discover, and American Express as payment thru Paypal. Cash is accepted for onsite purchases only. Checks and money orders are not accepted at any time.

### On-site Registration

Ticket/badge purchases can be made onsite at the Registration Desk. We accept cash and all major credit cards (American Express, Discover, MasterCard and Visa) thru paypal. We do not accept checks or money orders at any time. We will have complimentary badge holders and lanyards available if required. For additional information check out our [Registration](#) page.

### Tournament Registration

A tournament entry confirms a spot to participate in a game or event that is scheduled during the show. Participants may purchase entry specifically for an event. Tournament entries are only good for the event in which they were purchased.

### Lost & Misplaced Badges & Event Tickets

We cannot replace lost, stolen or forgotten badges and/or event tickets. Please be responsible with your event materials.

Lost, stolen or forgotten items must be repurchased at full cost. It is recommended you check with the KCGameOn Operations Desk to see if your materials have been turned into Lost & Found before



buying new materials. KCGameOn LLC assumes no responsibility for lost, stolen or forgotten materials.

KCGameOn LLC is not responsible for items lost in the mail (via the U.S. Postal Service) or items marked "delivered" by the FedEx tracking system. If you chose to have your items shipped via FedEx, we will reprint your badge and event tickets, as long as the FedEx site lists your package as "lost" or not yet delivered.

If you chose USPS or if your FedEx package is listed as "delivered", you will be responsible for purchasing a new badge and any associated tickets. Any returned mail will be available for pick-up at the Registration Desk onsite.

## **Refunds**

We no longer accept refunds for any event/convention or tournament entry.

## **Liability**

The purchase of a KCGameOn badge/ticket admits one person to all basic activities and exhibits at KCGameOn during regularly scheduled hours for the day(s) it is purchased. Some designated activities require payment of a separate, additional fee.

In accepting this ticket/badge and in consideration for being admitted to KCGameOn, the holder consents to being recorded (by audio and/or visual means) for exhibition and exploitation by any means in all media, including without limitation the Internet, worldwide in perpetuity.

The ticket/badge holder releases KCGameOn LLC from any liability for loss or damage to persons or property, infringement of any right, or any other claim or course of action of any kind; authorizes and permits KCGameOn LLC and its designees which includes but is not limited to all sponsors, exhibitors and contractors to use and authorize the use of his/her name, voice, likeness and all reproductions thereof by any means and in all media now and hereafter known, including without limitation the Internet, for all purposes worldwide in perpetuity; and agrees to comply with all the rules and regulations of the Event.

KCGameOn LLC Event Management reserves the right to deny entry or remove from the Event facilities any person who in Event Management's sole and absolute discretion is behaving or



threatening to behave in a manner which Event Management reasonably considers to be disruptive of the Event.

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## On-site Show Information

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### Show Hours

Official convention hours are usually announced one month prior to the event and can be found on the [Registration page](#).

### Customer Service

Questions regarding the convention or any of the show policies can be directed to the Operations Desk.

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## Contact Information

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If you have any inquiries regarding our Policies or Show Information, please see a member of the KCGameOn staff. [Nick@KCGameon.com](mailto:Nick@KCGameon.com) or [Dennis@KCGameon.com](mailto:Dennis@KCGameon.com).

During the convention, all inquiries can be made at the Operations Desk onsite.

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