# PlayerUnknown's Battlegrounds (henceforth **PUBG**) Ruleset and Information

**Player Eligibility:** All players participating in PUBG competitions must have an active PUBG ID account in good standing, have their own PC with PUBG installed, and an internet access.

**Only registered team members playing under their own account are allowed to play for a Team. We will be running squads (4 team members) - you can swap out one player per match (when applicable).**

**Basics:** KCCEC uses a seven week season format and playoffs. Since this game has all players in the same match, only one day in July will be used for the finals, where all players will play from home.

We will rotate the **Maps (Erangel Classic, Miramar or Sanhok)** each week and through the post-season. There is no minimum requirement to start a map but we will need more than **six** teams to start the season.

Every Match in the Competition will use Esports Mode. All settings shall remain default unless explicitly stated by administrators. Administration reserves the right to make changes to In-Game Settings for any reason at any time. Administration may make temporary adjustments to In-Game Settings in order to help mitigate the impact of any in-game bug. Circle speed may need to be adjusted depending on the amount of players.

**Series Matches:**
1. Matches will be one map per week during the season.
2. Matches will be three maps (all three shown above) for the single playoff day.

We will use scoring below to determine the team winner.

**How To Play:** Players will join a custom lobby, hosted by the admin of KCCEC and those players will join their team in game. Once everyone is in discord and we can validate that everyone is ready to play (and we aren't missing anyone, we will begin the map. Your goal is to get as many eliminations and the best placement possible, as 1 point is awarded for each kill and up to 10 points based off of your placement. After the game is completed, submit scores in discord and get ready for the next match (if applicable).

**Scoring:**

      1 point awarded per kill

**Placement Points:**

      10 points for 1st place

      8 points for 2nd place

      6 points for 3rd place

      4 points for 4th place

      2 points for 5th place

**Score Submissions:** After each game is played, teams must take a photo of their kills and placement. This can be done in game or with the after action report. You must submit your photo evidence in the tournament you are registered for. Example: 10 combined kills + 6 points for 3rd place = 16 points.

**Results:** The team with the best total score at the end of the 3 games will be the winner of that week and announced on the tournament page. After the 3rd game concludes, players will have 15 minutes to submit scores. If you do not submit your scores to discord, you will get zero points.

**Ties:** If a tie occurs, the winner will be the team with greatest total damage. (Total damage calculated by adding up team damage).

Disclaimer: Rules and Tournament structure are subject to change without notice. Please pay attention to discussions via email and discord for the most up to date information.